

EDITOR AND DESIGNER – COMICS

Accomplished comics editor and designer with applied experience managing multiple titles, strengthening visual and editorial content, and cultivating new creators. Demonstrated ability to effectively partner with talent to realize a vision across a variety of genres, including on high-profile titles such as the Eisner-nominated “Third Shift Society.” Ideator of original content; **created an official Marvel Spider-verse superhero (Sun-Spider) included in both comics form and appearing in the "Across the Spider-verse" film.**

SKILLS: Script Writing • Copy Editing • Proofreading • Creative Development • Story Design • Character Design • Comics • Graphic Novels • Sequential Arts • Illustration • Coloring • Shading • Graphic Design • Desktop Publishing • Project Management • Photography • Video • Clip Studio • Adobe Photoshop • Illustrator • InDesign • MS Publisher • After Effects

PROFESSIONAL EXPERIENCE

FREELANCE COMICS EDITOR: Los Angeles, CA Feb. 2021–Present
<https://www.daynbroder.com/>

Working on contract basis with several publishing companies and individual creators as editor and consultant on a variety of projects, including editing graphic novels, digital comics, and pitch packets.

WEBTOON ENT: Los Angeles, CA Jan. 2018–Feb. 2021
Associate Editor

Recruited by leading global digital comic platform to collaborate on the delivery of the editorial vision. Managed the full lifecycle of up to 20 concurrent color titles, maximizing success of intellectual properties via leadership on story development, schedule and deadline management, script and copy editing, thumbnails, colors, lettering, final product, and payments. Sourced and scouted new creative storytelling talent for curation of existing artist titles and development of new series. Performed market research and portfolio reviews, and collaborated on project marketing.

- Built a highly productive portfolio of titles. Partnered with and coached creators to strategize title visions, strengthen storytelling and reader appeal, tighten copy and visuals, and ensure long-term title viability and marketability.
- Scouted and brought in house 250+ artists, diversifying content and driving high-volume traffic to platform. Secured titles “Blades of Fury,” “Heir’s Game,” and others, generating 525K+ incremental followers.
- Strengthened enterprise visual presentation and product quality via co-creation of proprietary lettering style guide.
- Notable Titles: **Third Shift Society** (Thriller); **Heir’s Game** (Drama/Romance); **Seed** (Science Fiction); **Four Leaf** (Fantasy); **Plum** (Sports); **Witch Creek Road** (Horror); **Blades of Fury** (Romance/Sports); **Little Matcha Girl** (Fantasy/Supernatural); **Lone** (Action/Supernatural); **The Four of Them** (Romance); **Aerial Magic** (Romance); **Yuna and Kawachan** (Thriller); **Death of a Pop Star** (Romance/Comedy); **Falling in the Blue** (Science Fiction); **Simon Sues** (Supernatural/Thriller)

EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN: Savannah, GA Aug. 2017
Master of Arts (MA) Degree in Sequential Arts

Notable Coursework: Theories and Practices for Sequential Art • Sequential Art Methods • Writing for Sequential Art • Digital Design Issues in Sequential Art • Exploring the Narrative

- Produced 60+ pages of long-form (10+ pages) fantasy/fiction comics and graphic novels, including “Girls Who Ruined Me,” and “Going, Going, Gone.” Ideated concepts, produced scripts, thumbnails, and layouts, and colored in Clip Studio.
- Critiqued and edited peer comic projects for creative direction, story concepts, content, grammar, and quality control.

UNIVERSITY OF ARIZONA: Tucson, AZ Aug. 2016
Bachelor of Fine Arts (BFA) Degree in Visual Communications, concentration in Illustration

VANCOUVER INSTITUTE OF MEDIA ARTS – VANARTS: Burbank, CA Jul. 2015
Masterclass Workshop – Basics of Storytelling the Pixar Way; Instructor – Matthew Luhn